

MA 3046
Matrix Analysis

Exam I - Quarter IV, AY 01-02

Instructions: Work all problems. Show appropriate intermediate computations for full credit. Calculators and one page of notes ($8\frac{1}{2}$ by 11 inches, both sides) permitted. *Read the questions carefully.*

1. (30 points) Consider the set of vectors

$$\mathbf{B} = \left\{ \begin{bmatrix} 1 \\ 2 \\ 2 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ -1 \\ 0 \\ 2 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ 1 \\ 0 \end{bmatrix} \right\}$$

Use the classical Gram-Schmidt process to convert these to an **orthonormal** set.

2. (30 points) Consider the following problem:

$$\mathbf{Q} \mathbf{R} \mathbf{x} = \begin{bmatrix} 1/2 & 1/2 & -1/2 \\ 1/2 & -1/2 & 1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \end{bmatrix} \begin{bmatrix} 1 & -1 & 2 \\ 0 & 2 & 1 \\ 0 & 0 & 2 \end{bmatrix} \mathbf{x} = \begin{bmatrix} 8 \\ 8 \\ 16 \\ -8 \end{bmatrix}$$

- a. Using the fact that \mathbf{Q} is a unitary matrix, solve this system.
- b. Does your solution actually satisfy the given equation? If not, is there any possible reason, other than an algebra error, why that could have occurred? (*Briefly* explain your answer.)
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3. (15 points) Use the singular value decomposition to show that the singular values of $\mathbf{A}^H \mathbf{A}$ are precisely the squares of the singular values of \mathbf{A}
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Additional Problem On Reverse Side!

4. (25 points) a. Assume that matrix \mathbf{A} has condition number $\kappa(\mathbf{A}) = 10^6$. In a ten decimal digit computer, about many accurate significant digits can be expected in the solution to

$$\mathbf{Ax} = \mathbf{b}$$

if iterative improvement is **not** used?

b. Identify two factors, beside the number of floating-point operations (flops) required and the CPU speed, that determine the total time required to execute a computational algorithm.

c. A 500×500 matrix \mathbf{A} must undergo a rank one update given by:

$$\mathbf{A} - \mathbf{v} \mathbf{v}^H$$

where \mathbf{v} is a 500×1 vector, the first four hundred fifty elements of which are *identically zero*. The result will be stored in the location occupied by the original matrix. Give no more than four lines of MATLAB code that will accomplish this in a highly efficient manner.
